

GULF BREEZE VILLAGE  
 BLOCK B LOT 7  
 OR 40 P 297

JOHNSON ANNICE  
 10808 CHERRY BLOSSOM CT  
 ADELPHI, MD 20783-1043

**2024**

00-00-015-101-06333-007  


BUILDING CHARACTERISTICS										MARKET ADJUSTMENTS										WAKULLA COUNTY PROPERTY											
ELEMENT	CD	CONSTRUCTION								TYPE	MDL	EFF. AREA	TOT ADJ PTS	EFF. BASE RATE	REPL. COST NEW	AYB	EYB	ECON	FNCT	NORM	% COND	VALUATION SUMMARY									
																				VALUATION BY STANDARD Tax Group: 3 Tax Dist: BUILDING MARKET VALUE 0 TOTAL MARKET OB/XF VALUE 0 TOTAL LAND VALUE - MARKET 5,000 TOTAL MARKET VALUE 5,000 SOH/AGL Deduction 0 ASSESSED VALUE 5,000 TOTAL EXEMPTION VALUE 0 BASE TAXABLE VALUE 5,000 TOTAL JUST VALUE 5,000 NCON VALUE 0 INCOME VALUE PREVIOUS YEAR MKT VALUE 5,000 5YR CK NC FR 5 YR PRCL CK, N/C 5 YR PRCL CH, N/C 5 YR PRCL CK, N/C											
DOR CODE		0000 VACANT RESIDENTIAL																													
MAP NUM		4		MKT AREA																12											
NEIGHBORHOOD/LOC		101.00 1.45/																													
AREA TYPE	TOTAL GROSS AREA	PCT OF BASE	YEAR	TOT ADJ AREA	SUBAREA MARKET VALUE																										
TOTALS																															
EXTRA FEATURES										SIMMIE DR, CRAWFORDVILLE										BLD DATE XF DATE INC DATE LGL DATE LAND DATE AG DATE 01/25/2018 RTJT											
L N	OB/XF CODE	DESCRIPTION	BLD CAP	L	W	UNITS	UT	Adj R	ADJ UNIT PRICE	ORIG COND	YEAR ON	YEAR ACTUAL	Q	% COND	OB/XF MKT VALUE	NOTES	BUILDING NOTES														
																	BUILDING DIMENSIONS														
LAND DESCRIPTION										TOTAL OB/XF										0											
L N	USE CODE	CLS	LAND USE DESCRIPTION	CAP	R D	LOC ZONE	FRONT	DEPTH	TOT LND UTS	UNIT TYPE	D T	DPTH FACT	% COND	TOT ADJ	UNIT PRICE	ADJ UNIT PRICE	LAND VALUE	OTHER ADJUSTMENTS AND NOTES	YEAR	DENSITY	DECL	FRZ	YR	CONSRV							
1	000000	C	VAC RES	0			90.00	235.00	1.00	LT		1.00	1.00	1.00	5,000.00	5,000.00	5,000														
REVIEW DATE 06/01/2023 BY FRLW Total Acres: 0.49 Total Land Value: 5,000 Market: 0 Agricultural: 0 Common: 5,000 PRINTED 07/01/2026 BY SYS																															